



AGENDA

January 14, 2021
City of Medina
Boards and Commissions
Medina Municipal Building

1. Call to Order
2. Approval of Minutes
3. Announcements
4. Old Business
5. New Business
6. Adjournment

Historic Preservation Board (5:00 PM) **Organizational Meeting**

H21-01 BM Ventures, Inc. 117 Public Square CSP/COA

Planning Commission (5:30PM)- This is an organizational meeting. There are no cases for the Planning Commission for the month of January.

Board of Zoning Appeals (5:45pm)- This is an organizational meeting. There are no cases for the Board of Zoning Appeals for the month of January.

Until further notice and in accordance with State of Ohio orders:

- Public meeting attendance should be minimized as much as possible to accommodate the minimum 6 foot separation between individuals within the same space.
- Face masks are recommended for all people in attendance. Please bring your own, but, if not, face masks may be available at City Hall for attendees.
- Applicants are strongly recommended to have one individual representing the request at the meeting. The applicants should join the meeting when their case is being heard and then promptly leave when your case is concluded.
- Public comment is encouraged to be provided beforehand in writing to the City Planning and Zoning staff (such as email, hard copy letter, City's social media accounts, etc.) to be read into the record by City staff, so that physical attendance is not necessary. If members of the public wish to attend in person, please contact City Planning and Zoning staff prior to the meeting for staff to accommodate sufficient space for distancing.
- For questions you may contact Jonathan Mendel at jmendel@medinaoh.org or Sandy Davis at sdavis@medinaoh.org

Key to Abbreviations: COA = Certificate of Appropriateness; VAR = Variance; SPA =Site Plan Approval; TC-OV = Transitional Corridor Overlay District Approval; CZC = Conditional Zoning Certificate; CSP = Conditional Sign Permit; PPA = Preliminary Plan Approval; COM = Code or Map Amendment